

Functional Polytypic Programming with Abstract Data Types

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Contents

- A definition of Generic Programming.
- Quick overview of (classic) Generic Haskell.
- Polytypic programming conflicts with data abstraction!
- *F-views*: a way for polytypic programming to cohabit with data abstraction.

A definition of Generic Programming:

Parametrism + Instantiation + Encapsulation

- **Parametrism:**
 - ▶ Values parameterised by values *and* types.
 - ▶ *Single Program Multiple Data* model.
- **Instantiation:**
 - ▶ *Substitution*: polymorphism.
 - ▶ *Structure-driven*: polytypism.
- **Encapsulation:** of control and *data*.

Questions

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- For example: can we define one `gsize` function that works for all parametrically polymorphic type operators?
- Yes... these functions are called **polytypic**.
- Generic Haskell is a polytypic language extension of Haskell.

Generic Haskell: Usage

```
gsize⟨List⟩ (const 0) [1,2,4]
```

```
> 0
```

```
gsize⟨List⟩ (const 1) [1,2,4]
```

```
> 3
```

```
gsize⟨List⟩ ord "hello world"
```

```
> 1116
```

```
gsize⟨List Int⟩ [1,2,4]
```

```
> 0
```

```
gsize⟨Tree⟩ (const 1) (const 0) (Node 'A' (Leaf 1) (Leaf 2))
```

```
> 1
```

```
gsize⟨Tree⟩ (const 0) (const 1) (Node 'A' (Leaf 1) (Leaf 2))
```

```
> 2
```


Generic Haskell: Compilation

Representation types:

```
data Unit = Unit
```

```
data Sum a b = Inl a | Inr b
```

```
type Pro a b = (a,b)
```

```
data List a = Nil | Cons a (List a)
```

```
type List' a = Sum Unit (Pro a (List a))
```

```
data Tree a b = Leaf a | Node b (Tree a b) (Tree a b)
```

```
type Tree' a b = Sum a (Pro b (Pro (Tree a b) (Tree a b)))
```

Generic Haskell: Compilation

The polytypic application:

```
gsize⟨List⟩
```

triggers generation of the instance for List:

```
gsize_List :: ∀ a. (a → Int) → List a → Int  
gsize_List gsa = foo_List (gsize_List' gsa)
```

```
type List' a = Sum Unit (Pro a (List a))
```

```
gsize_List' :: ∀ a. (a → Int) → List' a → Int  
gsize_List' gsa = gsize_Sum gsize_Unit  
                  (gsize_Pro gsa (gsize_List gsa))
```

Generic Haskell: Compilation

The polytypic application:

```
gsize⟨Tree⟩
```

triggers generation of the instance for Tree:

```
gsize_Tree :: ∀ a. (a → Int) → ∀ b. (b → Int) → Tree a b → Int  
gsize_Tree gsa gsb = foo_Tree (gsize_Tree' gsa gsb)
```

```
type Tree' a b = Sum a (Pro b (Pro (Tree a b) (Tree a b)))
```

```
gsize_Tree' :: ∀ a. (a → Int) → ∀ b. (b → Int) → Tree' a b → Int  
gsize_Tree' gsa gsb =  
  gsize_Sum gsa (gsize_Pro gsb (gsize_Pro (gsize_Tree gsa gsb)  
                                           (gsize_Tree gsa gsb)))
```

Generic Haskell: Polytypic gsize

```
type Size⟨*⟩ t = t → Int
```

```
type Size⟨k→v⟩ t = ∀ a. Size⟨k⟩ a → Size⟨v⟩ (t a)
```

```
gsize⟨t::k⟩ :: Size⟨k⟩ t
```

```
gsize⟨Int⟩ = const 0
```

```
gsize⟨Char⟩ = const 0
```

```
gsize⟨Bool⟩ = const 0
```

```
gsize⟨Unit⟩ = const 0
```

```
gsize⟨Sum⟩ gsa gsb (Inl x) = gsa x
```

```
gsize⟨Sum⟩ gsa gsb (Inr y) = gsb y
```

```
gsize⟨Pro⟩ gsa gsb (x,y) = gsa x + gsb y
```

Generic Haskell: Summary

- Lets us capture **families** of polymorphic functions inductively in typed definitions.
- Key idea: *polytypic functions possess polykinded types*.
- Polytypic functions are *not* first-class: generative approach and polytypic application needs closed world.
- Other features: polytypic extension, polytypic types, polytypic abstraction.

Polytypism conflicts with data abstraction

- Concrete representations are **logically** or **physically** hidden.
- Accessing the representation. . .
 - ▶ Computed results may change if representation changes: **implementation clutter**.
 - ▶ Violation of **implementation invariants** and semantics.
 - ▶ Problems with manifest ADTs.
 - ▶ Polytypic extension is not satisfactory: who writes the extension?

Examples of clutter

```
data BatchedQueue a    = BQ [a] [a]
```

```
data PhysicistQueue a = PQ [a] Int [a] Int [a]
```

```
q = foldl1 ( $\lambda x y \rightarrow$  Queue.enq y x) Queue.empty [7,5,9,4,6]
```

```
gsize<Queue> (const 1) q
```

```
> 5      -- if type Queue a = BatchedQueue a
```

```
gsize<Queue> (const 1) q
```

```
> 8      -- if type Queue a = PhysicistQueue a
```

Breaking implementation invariants:

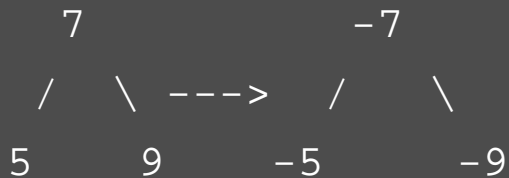
(1)

```
s = foldl (λx y → Set.insert y x) Set.empty [1,2,3]
```

```
gsize⟨Set⟩ (const 1) (gmap⟨Set⟩ (const 5) s)
```

```
> 3
```

(2) Mapping negation over an ordered set implemented as binary search tree:



Can we map over abstract data types? (I)

Map is arrow part of functor:

$$\begin{aligned}\text{map id} &= \text{id} \\ \text{map } (f \circ g) &= \text{map } f \circ \text{map } g\end{aligned}$$

For ADTs (restricted or otherwise):

$$\text{map}_a f = \phi \circ \sigma (\text{map } f)$$

The following holds:

$$\sigma(\text{map } (f \circ g)) = \sigma(\text{map } f) \circ \sigma(\text{map } g)$$

Can we map over abstract data types? (II)

Yes, if the functorial laws holds for map_a :

(a)

$$\text{map}_a \text{ id} = \text{id}$$

$$= \{ \text{def. map}_a \}$$

$$\phi \circ \sigma(\text{map id}) = \text{id}$$

(b)

$$\text{map}_a (f \circ g) = \text{map}_a f \circ \text{map}_a g$$

$$= \{ \dots \}$$

$$\phi \circ \sigma(\text{map } f) \circ \sigma(\text{map } g) = \phi \circ \sigma(\text{map } f) \circ \phi \circ \sigma(\text{map } g)$$

Don't parameterise, export!

We want to use this type:

```
data EventQueue = mkEQ (PriorityQueue.Queue Event.EventType)
```

But:

```
gsize⟨EventQueue⟩ anEventQueue  
> 0  -- or perhaps > 0 if clutter
```

We have to abstract over the type argument:

```
type EventQueue = PriorityQueue.Queue Event.EventType
```

```
gsize⟨PriorityQueue.Queue⟩ (const 1) anEventQueue
```

Constrained types

- Generic Haskell does not support **type-class constrained** types such as:

```
data Ord a ⇒ List a = Nil | Cons a (List a)
```

- The types of generated instances must accommodate the context:

```
gsize_List :: ∀ a. Ord a ⇒ (a → Int) → List a → Int
```

- The bodies of generated instances need not change.
- Constrained types are used in the implementation of ADTs, *e.g.*:

```
data Ord a ⇒ OrderedSet a = ...
```

Consequences:

- Compiler error issued by the Haskell compiler *when processing code generated by the Generic Haskell compiler.*
- Constraints cannot appear in polykinded types: they are given by actual type-operator arguments.
- *Polytypic functions possess **context-parametric** polykinded types*

Adapting polykinded types (I)

$$\begin{aligned} P\langle * \rangle \bar{t} &= \tau \\ P\langle k \rightarrow v \rangle \bar{t} &= \forall \bar{a}. P\langle k \rangle \bar{a} \rightarrow P\langle v \rangle \overline{(t \ a)} \end{aligned}$$

$$\begin{aligned} P'\langle * \rangle \bar{t} &= \gamma q. \tau \\ P'\langle k \rightarrow v \rangle \bar{t} &= \gamma q. (\forall \bar{a}. q \ \bar{a} \Rightarrow P'\langle k \rangle \bar{a} \ \epsilon \rightarrow P'\langle v \rangle \overline{(t \ a)} \ q) \end{aligned}$$

$$\begin{aligned} \bar{a} &\stackrel{\text{def}}{=} a_1 \dots a_n \\ \bar{t} &\stackrel{\text{def}}{=} t_1 \dots t_n \\ \overline{(t \ a)} &\stackrel{\text{def}}{=} (t_1 \ a_1) \dots (t_n \ a_n) \\ q \ \bar{a} &\stackrel{\text{def}}{=} (q \ a_1, \dots, q \ a_n) \\ n &> 0 \end{aligned}$$

Adapting polykinded types (II)

$P\langle k \rangle \bar{T}$	$=$	$P'\langle k \rangle \bar{T} \Delta T$	(C-START)
$(\gamma q. (\forall \bar{a}. q \bar{a} \Rightarrow \sigma)) \epsilon$	$=$	$\forall \bar{a}. \sigma[q/\epsilon]$	(C-NULL)
$(\gamma q. (\forall \bar{a}. q \bar{a} \Rightarrow \sigma)) (\emptyset \# cs)$	$=$	$\forall \bar{a}. \sigma[q/cs]$	(C-EMPTY)
$(\gamma q. (\forall \bar{a}. q \bar{a} \Rightarrow \sigma)) (c \# cs)$	$=$	$\forall \bar{a}. c \bar{a} \Rightarrow \sigma[q/cs]$	(C-PUSH)
$(\gamma q. \tau) cs$	$=$	τ if $q \notin \text{FV}(\tau)$	(C-DROP)

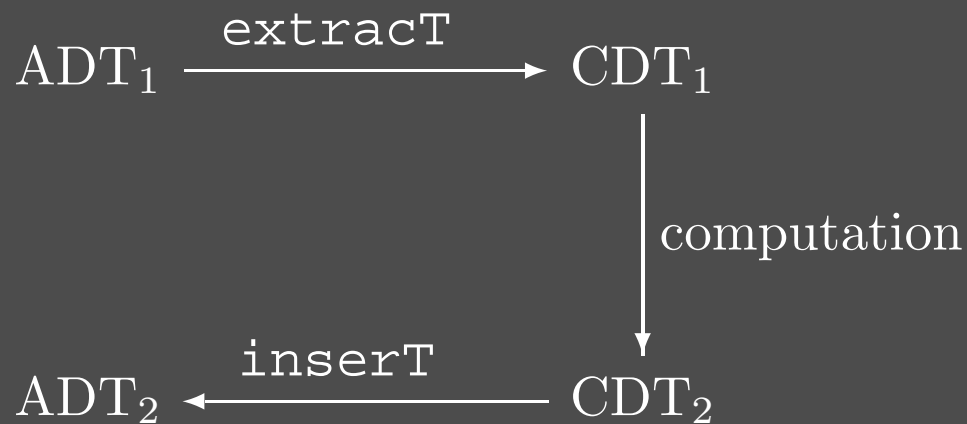
$$\bar{T} \stackrel{\text{def}}{=} T \dots T$$

Instantiation example

$$\begin{aligned} & \text{Size}\langle * \rightarrow * \rangle \text{List} \\ = & \quad \{ \text{C-START} \} \\ & \text{Size}'\langle * \rightarrow * \rangle \text{List} (\mathbf{Ord}\#\epsilon) \\ = & \quad \{ \text{def. of Size}' \} \\ & (\gamma q. (\forall a. q a \Rightarrow \text{Size}\langle * \rangle a \epsilon \rightarrow \text{Size}\langle * \rangle (\text{List } a) q)) (\mathbf{Ord}\#\epsilon) \\ = & \quad \{ \text{C-PUSH} \} \\ & \forall a. \mathbf{Ord} a \Rightarrow \text{Size}\langle * \rangle a \epsilon \rightarrow \text{Size}\langle * \rangle (\text{List } a) \epsilon \\ = & \quad \{ \text{def. of Size}' \text{ and C-DROP twice} \} \\ & \forall a. \mathbf{Ord} a \Rightarrow (a \rightarrow \text{Int}) \rightarrow \text{List } a \rightarrow \text{Int} \end{aligned}$$

Polytypic EC[I]

- Programming with ADTs: **extensional programming**.
- **E**xtract, **C**ompute, and (optional) **I**nsert.



- Extraction and insertion separated: observation and construction may not be dual.
- $CDT_1 = CDT_2$?
 $ADT_1 = ADT_2$?

Scheme of the solution

- Provide a notion of structure based on **functorial view (F-view)** of interface.
- Make ADT interface conform to F-view by specifying **named interface morphisms**.
- Make CDT conform to dual F-view.
- **Insertion** and **extraction** functions are polytypic on the structure of F-views and use the interface operators given in signature morphisms. Defined **automatically**.
- Programmers specify polytypic functions using insertion, extraction, and ordinary Generic Haskell functions.

F-views

F-views provide functorial views of ADT interfaces:

```
fview Linear where
```

```
type Linear a = 1 + a × (Linear a)  
dsc0  :: ∀ a. Linear a → Bool  
con0  :: ∀ a. Linear a  
con1  :: ∀ a. a → Linear a → Linear a  
sel10 :: ∀ a. Linear a → a  
sel11 :: ∀ a. Linear a → Linear a
```

```
fview Composite3 where
```

```
type Composite3 a b c = a × b × c  
con0  :: ∀ a. a → b → c → Composite3 a b c  
sel00 :: ∀ a. Composite3 a b c → a  
sel01 :: ∀ a. Composite3 a b c → b  
sel02 :: ∀ a. Composite3 a b c → c
```

Named signature morphisms

```
OrdSet instance Linear by SetF where  
  dsc0  = isEmptyS  
  con0  = emptyS  
  con1  = insert  
  sel10 = choice  
  sel11 =  $\lambda s \rightarrow \text{remove } (\text{choice } s) s$ 
```

```
Queue instance Linear by QueueF where  
  dsc0  = isEmptyQ  
  con0  = emptyQ  
  con1  = enq  
  sel10 = front  
  sel11 = deq
```

Signature morphisms

```
Stack instance Linear by StackF where
```

```
  dsc0 = isEmptyS
```

```
  con0 = emptyS
```

```
  con1 = push
```

```
  sel10 = front
```

```
  sel11 = pop
```

```
Date instance Composite3 by DateC3 where
```

```
  export a = Day
```

```
          b = Month
```

```
          c = Year
```

```
  con0 = mkDate
```

```
  sel00 = getDay
```

```
  sel01 = getMonth
```

```
  sel02 = getYear
```

Signature morphisms for concrete types

```
List instance c_Linear by L1 where
```

```
  c_dsc0 = null
```

```
  c_con0 = Nil
```

```
  c_con1 = Cons
```

```
  c_sel10 = head
```

```
  c_sel11 = tail
```

```
List instance c_Linear by L2 where
```

```
  c_dsc0 = null
```

```
  c_con0 = Nil
```

```
  c_con1 = Cons
```

```
  c_sel10 = last
```

```
  c_sel11 = init
```

Signature morphisms for concrete types

```
type Tuple3 a b c = (a,b,c)
```

```
tuple3 x y z = (x,y,z)
```

```
tuple30 (x,y,z) = x
```

```
tuple31 (x,y,z) = y
```

```
tuple32 (x,y,z) = z
```

```
Tuple3 instance c_Composite3 by Tuple3F where
```

```
  c_con0  = tuple3
```

```
  c_sel00 = tuple30
```

```
  c_sel01 = tuple31
```

```
  c_sel02 = tuple32
```

Extraction and Insertion

```
extractT_Linear t = if dsc0 then c_con0  
                  else c_con1 (sel10 t) (extractT (sel11 t))
```

```
insertT_Linear t = if c_dsc0 then con0  
                  else con1 (c_sel10 t) (insertT (c_sel11 t))
```

```
extractT_Composite t = c_con0 (sel100 t) (sel101 t) (sel102 t)
```

```
insertT_Composite t = con0 (c_sel100 t) (c_sel101 t) (c_sel102 t)
```


Generalisation

Polyaric types:

$$\text{ExtractT}\langle n \rangle t_1 t_2 \quad :: \quad \gamma q. \forall \bar{a}. q \bar{a} \Rightarrow t_1 \bar{a} \rightarrow t_2 \bar{a}$$

$$\text{InsertT}\langle n \rangle t_1 t_2 \quad :: \quad \gamma q. \forall \bar{a}. q \bar{a} \Rightarrow t_2 \bar{a} \rightarrow t_1 \bar{a}$$

Type signatures of `extractT` and `insertT`:

$$\text{extractT}\langle f, c_f \rangle \quad :: \quad \text{ExtractT}\langle (\text{arity} \circ \text{type}) f \rangle (\text{type } f) (\text{type } c_f) \Delta(\text{type } f)$$

$$\text{insertT}\langle f, c_f \rangle \quad :: \quad \text{InsertT}\langle (\text{arity} \circ \text{type}) c_f \rangle (\text{type } f) (\text{type } c_f) \Delta(\text{type } f)$$

Their types are known by the compiler and their bodies generated automatically for actual values of signature morphisms f and c_f .

Examples of instantiation

Types:

```
extractT_SetF_L1 :: Extract<1> Set List [Ord]
                 ::  $\forall a. \text{Ord } a \Rightarrow \text{Set } a \rightarrow \text{List } a$ 
insertT_SetF_L1  :: Insert<1> Set List [Ord]
                 ::  $\forall a. \text{Ord } a \Rightarrow \text{List } a \rightarrow \text{Set } a$ 
```

Bodies:

```
extractT_SetF_L1 t =
  if isEmptyS t then Nil
  else Cons (choice t) (extract (( $\lambda s \rightarrow \text{remove } (\text{choice } s) s$ ) t))

insertT_SetF_L1 t =
  if null t then emptyS
  else insert (head t) (insertT (tail t))
```

Defining polytypic functions on ADTs

$\text{GSIZE}\langle 0 \rangle t = \gamma q. t \rightarrow \mathbf{Int}$

$\text{GSIZE}\langle n \rangle t = \gamma q. \forall a. q a \Rightarrow \text{GSIZE}\langle 0 \rangle a \epsilon \rightarrow \text{GSIZE}\langle n-1 \rangle (t a) q$

$\text{gsize}\langle f, c_f \rangle :: \text{GSIZE}\langle f \rangle f$

$\text{gsize}\langle f, c_f \rangle \pi g t = \text{gsize}\langle c_f \rangle \pi g \circ \text{extractT}\langle f, c_f \rangle t$

$\text{GMAP}\langle 0 \rangle t1 t2 = \gamma q. t1 \rightarrow t2$

$\text{GMAP}\langle n \rangle t1 t2 = \gamma q. \forall a1 a2. q a1 a2 \Rightarrow$

$\text{GMAP}\langle 0 \rangle a1 a2 \epsilon \rightarrow \text{GMAP}\langle n-1 \rangle (t1 a1) (t2 a2) q$

$\text{gmap}\langle f, c_f \rangle :: \text{GMAP}\langle f \rangle f f$

$\text{gmap}\langle f, c_f \rangle \pi g t = \text{insertT}\langle f, c_f \rangle \circ \text{gmap}\langle c_f \rangle \pi g \circ \text{extractT}\langle f, c_f \rangle t$

Defining polytypic functions on ADTs

$\text{GEQ}\langle 0 \rangle t = \gamma q. t \rightarrow t \rightarrow \mathbf{Int}$

$\text{GEQ}\langle n \rangle t = \gamma q. \forall a. q a \Rightarrow \text{GEQ}\langle 0 \rangle a \in \rightarrow \text{GEQ}\langle n-1 \rangle (t a) q$

$\text{geq}\langle f, c_f \rangle :: \text{GEQ}\langle f \rangle f$

$\text{geq}\langle f, c_f \rangle \pi g t1 t2 = \text{geq}\langle c_f \rangle \pi g (\text{extractT}\langle f, c_f \rangle t1)$
 $(\text{extractT}\langle f, c_f \rangle t2)$

Polytypic extension = specialisation

Suppose we have:

```
enumerate    ::  $\forall a. \mathbf{Ord} a \Rightarrow \mathbf{Set} a \rightarrow \mathbf{List} a$   
fromList    ::  $\forall a. \mathbf{Ord} a \Rightarrow \mathbf{List} a \rightarrow \mathbf{Set} a$   
cardinality  ::  $\forall a. \mathbf{Ord} a \Rightarrow \mathbf{Set} a \rightarrow \mathbf{Int}$ 
```

Polytypic extension (specialisation or overriding):

```
instance extractT<type=Set,type=List> = enumerate  
instance insertT<type=Set,type=List> = fromList  
instance gsize<type=Set,type=List> = cardinality
```

Exporting

Zero case of polyaric types:

$$\text{Extract}\langle 0 \rangle t_1 t_2 \quad :: \quad t_1 \rightarrow t_2 \text{ (payload } t_1)$$
$$\text{Insert}\langle 0 \rangle t_1 t_2 \quad :: \quad t_2 \text{ (payload } t_1) \rightarrow t_1$$

Instantiation:

```
EventQueue instance Linear by EventQL where
```

```
  export a = Event.EventType
```

```
  dsc0 = EventQueue.isEmpty
```

```
  ...
```

```
extract⟨EventQL,L1⟩ :: Extract⟨0⟩ EventQueue List []
```

```
insert⟨EventQL,L1⟩  :: Insert⟨0⟩ EventQueue List []
```

```
gsize⟨EventQL,L1⟩  :: export (GSIZE⟨1⟩ EventQueue List [])
```

Conclusion

- Polytypism conflicts with data abstraction.
- Polytypic programs on ADTs must be extensional programs: EC[I].
- Extraction and insertion can be defined polytypically and generated automatically on the structure of an *F-view* using the operators described by signature morphisms.
- Because of non-duality of observation and construction, we need signature morphisms for ADT and CDT (with same *F-view*!)
- Polytypic extension (specialisation) easy.
- Exporting for manifest ADTs.
- Also: **forgetful extraction** and **passing payload** between different with same *F-view*.

Future Work

- Investigate higher-order ADTs.
- Objects.
- Apply to SyB.
- Customised fusion techniques for implementation.
- *F-view* transformers.